# ASPHALT 9 Idea Outline Asphalt 9 is an infinite racing game made with JavaScript using Phaser Library. In this game the player will be driving with the ability to move left and right, while obstacles approaching, will try and stop the player, if the obstacle collide with the player then the game is over.

# Goal

The goal of the game is to see how long the player can survive without crashing on obstacles.

Game Design  
The game design will involve an infinite scrolling scene. The theme will  
be a road environment, and the obstacles to obstruct the player will be cars. The longer you survive the more points you get.

Library  
The game will use phaser library:  
phaser.js

Phaser.mini.js